

Bank Runs: The Pre-Deposit Game

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June 2016

Introduction to Bank Runs

- ▶ Bryant (1980) and Diamond and Dybvig (1983): “bank runs” in the *post-deposit* game
 - ▶ multiple equilibria in the *post-deposit* game
- ▶ One cannot understand bank runs or the optimal contract without the full *pre-deposit* game
- ▶ Peck and Shell (2003): A *sunspot-driven* run can be an equilibrium in the *pre-deposit* game for sufficiently small run probability.
- ▶ We show *how* sunspot-driven run risk affects the optimal contract depending on the parameters.

The Model: Consumers

- ▶ 2 ex-ante identical vNM consumers and 3 periods: 0, 1 and 2.
- ▶ Endowments: y
- ▶ Preferences: $u(c^1)$ and $v(c^1 + c^2)$:
 - ▶ impatient: $u(x) = A \frac{(x)^{1-b}}{1-b}$, where $A > 0$ and $b > 1$.
 - ▶ patient: $v(x) = \frac{(x)^{1-b}}{1-b}$.
- ▶ Types are uncorrelated (so we have aggregate uncertainty.):

p

The Model: Technology

- ▶ Storage:

$$\begin{array}{ccc} t = 0 & t = 1 & t = 2 \\ -1 & 1 & \\ & -1 & 1 \end{array}$$

- ▶ More Productive

$$\begin{array}{ccc} t = 0 & t = 1 & t = 2 \\ -1 & 0 & R \end{array}$$

The Model

- ▶ Sequential service constraint (Wallace (1988))
- ▶ Suspension of convertibility.
- ▶ A depositor visits the bank only when he makes withdrawals.
- ▶ When a depositor makes his withdrawal decision, he does not know his position in the bank queue.
- ▶ If more than one depositor chooses to withdraw, a depositor's position in the queue is random. Positions in the queue are equally probable.
- ▶ Aggregate uncertainty

Post-Deposit Game: Notation

- ▶ $c \in [0, 2y]$ is any feasible banking contract
- ▶ $\hat{c} \in [0, 2y]$ is the unconstrained optimal banking contract
- ▶ $c^* \in [0, 2y]$ is the constrained optimal banking contract
- ▶ Smaller c is conservative; larger c is fragile

Post-Deposit Game: c^{early}

- ▶ A patient depositor chooses early withdrawal when he expects the other depositor to also choose early withdrawal.

$$[v(c) + v(2y - c)]/2 > v[(2y - c)R]$$

- ▶ Let c^{early} be the value of c such that the above inequality holds as an equality.

Post-Deposit Game: c^{wait}

- ▶ A patient depositor chooses late withdrawal when he expects the other depositor, if patient, to also choose late withdrawal.
(ICC)

$$pv[(2y - c)R] + (1 - p)v(yR) \geq p[v(c) + v(2y - c)]/2 + (1 - p)v(c).$$

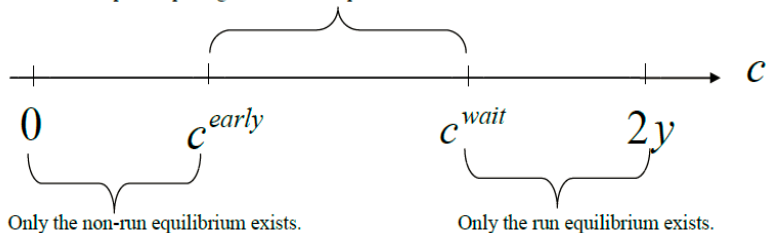
- ▶ Let c^{wait} be the value of c such that the above inequality holds as an equality.

Post-Deposit Game: “usual” values of the parameters

- ▶ $c^{early} < c^{wait}$ if and only if

$$b < \min\{2, 1 + \ln 2 / \ln R\}$$

The post-deposit game has two equilibria: one run and one non-run.



Post-Deposit Game: “usual” values of the parameters

- ▶ We call these values of b and R “usual” since the set of DSIC contracts (i.e, $[0, c^{wait}]$) is a strict subset of BIC contracts (i.e, $[0, c^{early}]$).
- ▶ The interval $(c^{early}, c^{wait}]$ is the region of c for which the patient depositors' withdrawal decisions exhibit *strategic complementarity*.

Post-Deposit Game: “unusual” values of the parameters

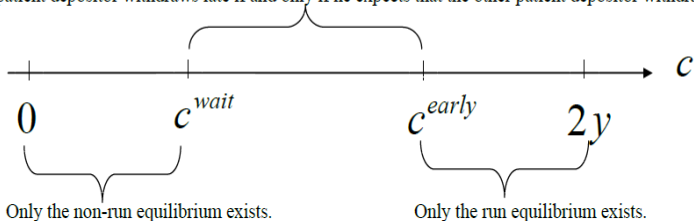
- ▶ The values of b and R are “unusual” when the set of DSIC contracts is the same as the set of BIC contracts.
- ▶ According to the Revelation Principle, when we search for the optimal contract we only have to focus on the BIC contracts.
- ▶ Hence, for the “unusual” parameters, the optimal contract must be DSIC and the bank runs are not relevant.

Post-Deposit Game: “unusual” values of the parameters

- ▶ The “unusual” values of b and R can cause $c^{early} \geq c^{wait}$.
- ▶ $(c^{wait}, c^{early}]$ is the region of c for which the patient depositors' withdrawal decisions exhibit *strategic substitutability*.

Figure 8. Equilibrium in the Post-Deposit Game

strategic substitutability:
A patient depositor withdraws late if and only if he expects that the other patient depositor withdraws early.



- ▶ For the optimal contract, the only relevant region is $[0, c^{wait}]$ (i.e., BIC contracts).

Pre-Deposit Game

- ▶ For the rest of the presentation, we focus on the "usual" values of b and R .
- ▶ Whether bank runs occur in the *pre-deposit* game depends on whether the optimal contract c^* belongs to the region of *strategic complementarity* (i.e., $c \in (c^{early}, c^{wait}]$).
- ▶ To characterize the optimal contract, we divide the problem into three cases depending on \hat{c} , the contract supporting the *unconstrained efficient allocation*.
 - ▶ $\hat{c} \leq c^{early}$ (Case 1)
 - ▶ $\hat{c} \in (c^{early}, c^{wait}]$ (Case 2)
 - ▶ $\hat{c} > c^{wait}$ (Case 3)

Impulse parameter A and the 3 cases

- ▶ \hat{c} is the c in $[0, 2y]$ that maximizes

$$\widehat{W}(c) = \{ p^2[u(c) + u(2y - c)] + 2p(1 - p)[u(c) + v((2y - c)R)] + 2(1 - p)^2 v(yR) \}.$$



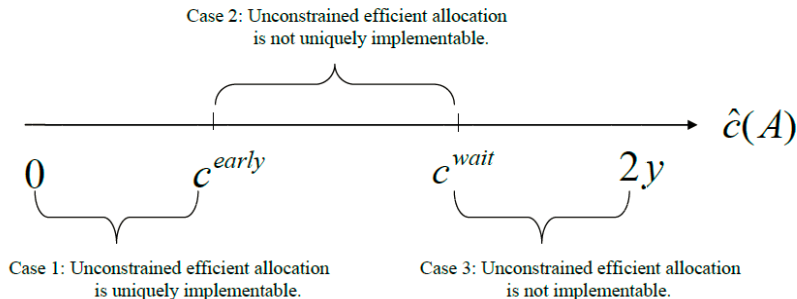
$$\hat{c} = \frac{2y}{\{ p/(2 - p) + 2(1 - p)/[(2 - p)AR^{b-1}] \}^{1/b} + 1}.$$

- ▶ $\hat{c}(A)$ is an increasing function of A .

Parameter A and the 3 Cases

- ▶ Neither c^{early} nor c^{wait} depends on A

Figure 2. Three Cases



Example

- ▶ The parameters are

$$b = 1.01; p = 0.5; y = 3; R = 1.5$$

- ▶ We see that b and R satisfy the condition which makes the set of contracts permitting strategic complementarity non-empty. We have that $c^{early} = 4.155955$ and $c^{wait} = 4.280878$.
- ▶ $A^{early} = 6.217686$ and $A^{wait} = 10.27799$.
- ▶ If $A \leq A^{early}$, we are in Case 1; If $A^{early} < A \leq A^{wait}$, we are in Case 2; If $A > A^{wait}$, we are in Case 3.

The Optimal Contract: Case 1

- ▶ Case 1: The *unconstrained efficient allocation* is DSIC, i.e., $\hat{c} \leq c^{early}$.
- ▶ It is straightforward to see that the optimal contract for the *pre-deposit* game supports the *unconstrained efficient allocation*

$$c^*(s) = \hat{c}.$$

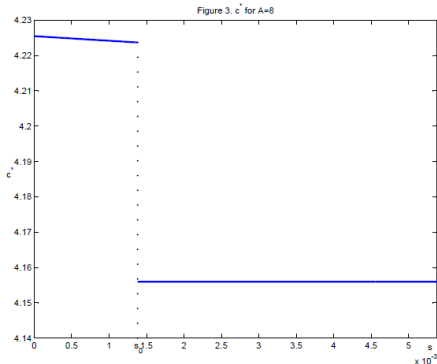
and that the optimal contract doesn't tolerate runs.

The Optimal Contract: Case 2

- ▶ Case 2: The *unconstrained efficient allocation* is BIC but not DSIC, i.e., $c^{early} < \hat{c} \leq c^{wait}$.
- ▶ The optimal contract $c^*(s)$ satisfies: (1) if s is larger than the threshold probability s_0 , the optimal contract is run-proof and $c^*(s) = c^{early}$. (2) if s is smaller than s_0 , the optimal contract $c^*(s)$ tolerates runs and it is a strictly decreasing function of s .

The Optimal Contract: Case 2

- ▶ Using the same parameters as the previous example. Let $A = 8$. (We have seen that we are in Case 2 if $6.217686 < A \leq 10.27799$.)
- ▶ c^* switches to the best run-proof contract (i.e. c^{early}) when $s > s_0 = 1.382358 \times 10^{-3}$.

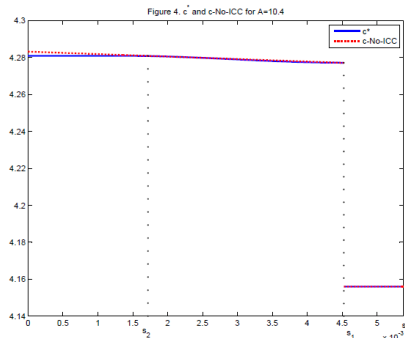


The Optimal Contract: Case 3

- ▶ Case 3: The *unconstrained efficient allocation* is not BIC, i.e., $c^{wait} < \hat{c}$.
- ▶ The optimal contract $c^*(s)$ satisfies: (1) If s is larger than the threshold probability s_1 , we have $c^*(s) = c^{early}$ and the optimal contract is run-proof. (2) If s is smaller than s_1 , the optimal contract $c^*(s)$ tolerates runs and it is a weakly decreasing function of s . Furthermore, we have $c^*(s) = c^{wait}$ for at least part of the run tolerating range of s .

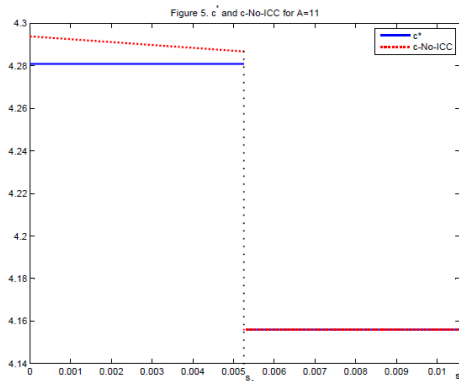
The Optimal Contract: Case 3

- ▶ Using the same parameters as in the previous example. Let $A = 10.4$. (We have seen that we are in Case 2 if $A > 10.27799$.)
- ▶ c^* switches to the best run-proof (i.e. c^{early}) when $s > 4.524181 \times 10^{-3}$.
- ▶ ICC becomes non-binding when $s \geq s_2 = 1.719643 \times 10^{-3}$.



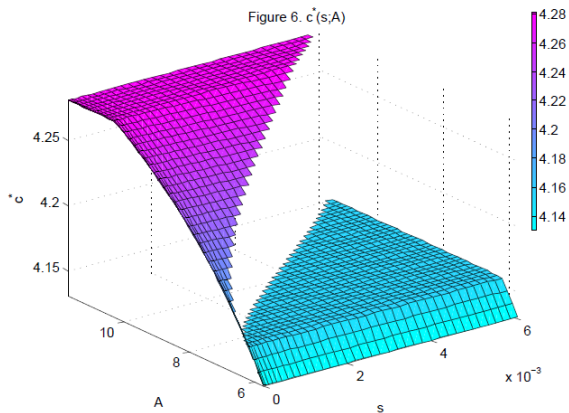
The Optimal Contract: Case 3

- ▶ Let $A = 11$. (PS case)
- ▶ c^* switches to the best run-proof (i.e. c^{early}) when $s > s_1 = 5.281242 \times 10^{-3}$.



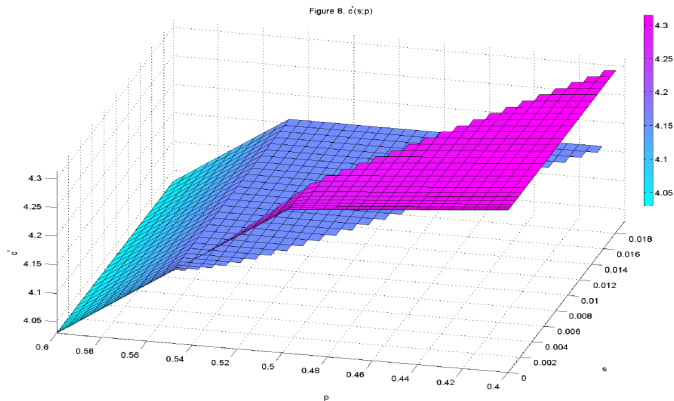
The Optimal Contract

- ▶ c^* versus s and A



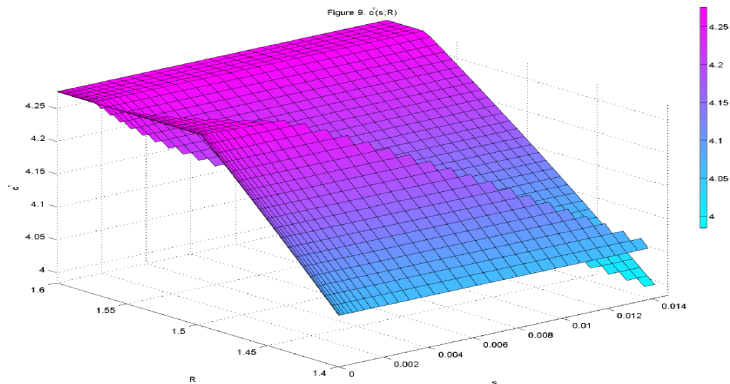
Probability of Impatience: p

- ▶ $b = 1.01$, $A = 10$, $y = 3$, $R = 1.5$. If $p \geq 0.548823$, the optimal contract does not tolerate runs, $c^*(s) = \hat{c}$. If $p \in [0.497423, 0.548823)$, then c^* is strictly decreasing in s until it levels off to $c^{early} = 4.155955$. If $p < 0.497423$, then the ICC binds when s is small.



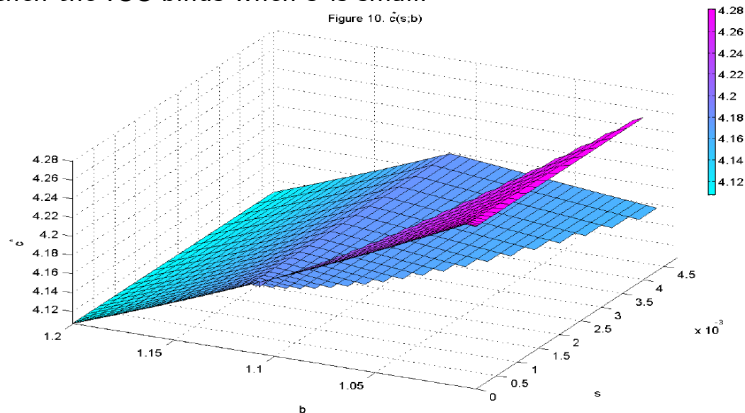
Return R

- ▶ $b = 1.01$, $A = 10$, $y = 3$, $p = 0.5$. If $R \geq 1.572948$, the optimal contract does not tolerate runs, $c^*(s) = \hat{c}$. If $R \in [1.497374, 1.572948)$, $c^*(s)$ is strictly decreasing in s until it levels off to c^{early} . $c^{early}(R)$ is increasing in R . If $R < 1.497374$, then the ICC binds when s is small.



Risk-aversion b

- ▶ $A = 10, y = 3, p = 0.5, R = 1.5$. If $b \geq 1.112528$, the optimal contract does not tolerate runs, $c^*(s) = \hat{c}$. \hat{c} depends on b . If $b \in [1.00524, 1.112528)$, then $c^*(s)$ is strictly decreasing in s until it levels off to c^{early} . If $b < 1.00524$, then the ICC binds when s is small.



Summary and Concluding Remark

- ▶ The general form of the optimal contract to the *pre-deposit* game is analyzed.
- ▶ The *unconstrained efficient allocation* falls into one of the three cases:
 - ▶ (1) DSIC
 - ▶ (2) BIC but not DSIC
 - ▶ (3) not BIC.

Summary and Concluding Remark

- ▶ In Cases 2 and 3, the optimal contract tolerates runs when the run probability is sufficiently small:
- ▶ In Case 2, the optimal contract adjusts continuously and becomes strictly more conservative as the run probabilities increases.

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- ▶ In Case 2, the optimal contract adjusts continuously and becomes strictly more conservative as the run probabilities increases.
 - ▶ ▶ The optimal allocation is never a mere randomization over the *unconstrained efficient allocation* and the corresponding run allocation from the *post-deposit* game. Hence this is also a contribution to the sunspots literature: another case in which SSE allocations are not mere randomizations over certainty allocations.

Summary and Concluding Remark

- ▶ In Case 3, the ICC binds for small run-probabilities, which forces the contract to be more conservative than it would have been without the ICC. Hence, for Case 3, the optimal contract does not change with s until the ICC no longer binds.

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- ▶ In Case 3, the ICC binds for small run-probabilities, which forces the contract to be more conservative than it would have been without the ICC. Hence, for Case 3, the optimal contract does not change with s until the ICC no longer binds.
 - ▶ ▶ For small s , the optimal allocation is a randomization over the *constrained efficient allocation* and the corresponding run allocation from the *post-deposit* game.